

Calvary Ball Hockey Rules

Game Rules

1. All games will be 40 minutes in length with 5-minute warmups. Be on time as the game timer will begin if teams are ready or not. If one team is not fully ready after 5 minutes have passed it will be up to the refs discretion if the game will be a forfeit. A score of 1 - 0 will be awarded to the team that was ready.
2. A win is worth 2 points, a loss in OT or SO is worth 1 and a loss in regulation is worth 0.
3. Home team will be listed first on the schedule and will lead in prayer. Home team will play on the East side of the gym (by the scorekeeper table), the away team will play on the West side.
4. If a game is tied after 40 minutes, there will be a 5-minute sudden death overtime followed by a shootout. Overtime will start with a faceoff. Home team will decide who shoots first (if applicable). Shootouts will include 3 different shooters per team. After 3 rounds the team with the most goals wins. If still tied it will be one shooter per side til a winner is decided. The losing team in OT or the shootout will be awarded 1 standing point.
5. Games can be played with a minimum of 1 goalie and 3 players.
6. If the game is within 3 goals with 3 minutes or less remaining and a team scores the timer will be stopped til both teams are ready to resume play. If a player stands on the ball in an attempt to waste time, the timer will stop and the opposing team will be awarded the ball in the corner.
7. All players (including goalies) are required to bring their own equipment. Plastic and composite blades are required, no wood blades. Gloves and shinpads are highly recommended.

Team Rules

1. Teams this season will be assembled by the commissioners taking friend groups into consideration as best as possible while creating a fun and balanced league.
2. Every team will have their own goalie and up to 10 players.
3. Players cannot fill in for a team that is not their own. If your team's goalie cannot play, immediately let the commissioners know and a replacement will be found that will follow the rule of asking the goalie whose team is on their bye followed by the goalie whose team is directly below yours in the standings.
4. Teams be given a team Captain this year. Captains will have a reduced league fee of \$10 and receive a special shirt with the captain's "C" on it. Team Captain is REQUIRED to join a WhatsApp group with the commissioners and the other captains to pass along information, as well as creating a group for every single member of their team. If a player is not willing to join a group, you MUST pass along all information through a different means. Team captain will also

work with the commissioners to choose team name, logo and colour of their team's shirts. Captains will also receive a special "timeout" during a game to deal with problems they feel are arising or to chat with the commissioners about a goal call/ rule or anything else they feel is needed. Captains will be required to be a leader in the league, pray before the game for their team (unless another player volunteers), must know all league rules, deal with problems that arise from the players on their team and help the commissioners ref, run the league and help out when required. Goalies are not recommended for this role. Please do not apply if you do not plan to take this seriously.

5. Until shirts are available each player is required to bring a light and a dark shirt every week with the home team wearing dark and the away team wearing light.

Player Rules

1. This is a non-contact league. There is to be NO body contact. Remember you are in a church and act accordingly. Minor stick contact is allowed. Profanity is not. Any aggressive outburst of profanity or threats, excessive body contact or high-sticking (outside of a shot follow-through) is an AUTOMATIC GAME EJECTION NO EXCEPTIONS. What is considered excessive is up to the determination of the ref or commissioners. If a player is ejected routinely, they will be removed from the league with no refund. Please take these warnings seriously and remember we are here to fellowship and have fun.

2. After the goalie has covered the ball, the opposing team must retreat to the free throw line. The goalie cannot cover the ball behind the net, if he does the ball will be given to the other team in the corner. There is to be NO jabbing or hacking the goalie if he has it covered, even if the ball is still slightly visible as grey cases will go in favor of the goalie. It is up to the goalie to wait til the opposing team is beyond the free throw line. Once the goalie has made a play with the ball (passes it off to a defender, takes a shot etc.) the opposing team can rush the ball.

3. After a goal is scored the scoring team MUST have all players on their side of the blue centre line in the conceding team's defensive zone. Return in a timely manner or the timer will be stopped. If the team that was scored on attempts to play before the opposing team is back on their half the game will be stopped and the play will start over with both players on their respective sides.

4. The goalie crease is the square around the goalie net. Inside the crease the goalie cannot be touched for any reason. Players are free to enter the crease but if the ref determines the goalie could not freely move inside the crease, then any goal will be disallowed, and the goalie will get possession of the ball.

5. Hand passes are allowed in the defensive zone only (your teams half of the gym). If a hand pass crosses into the offensive zone the opposing team will get possession. If the ref determines

that a handpass near centre leads directly to a goal, then they can call the play and give the ball to the other team.

6. If the ball goes out of play, the team that wasn't the last to touch the ball will get possession. A pass must be made before a shot on net can be attempted.

Playoff Rules

1. Players must have at least 10 games played to be eligible for playoffs. No exceptions.

2. Standings will be determined by points. If there is a tie the team with better goal differential will be placed ahead.

3. At the end of the regular season the bottom 3 teams according to the standings will play in a play-in tournament to determine seeding in the playoffs. This will be a 3-game tournament with each team playing the other two teams once. The games will follow the same rules as regular season games. The winner of the tournament will be determined by points and will take the 7th seed in the playoffs, the second placed team will be 8th seed, and the 3rd place team will be eliminated from the playoffs. Tie breakers will go to regular season standings.

4. Playoffs will be a two-game series with the winner moving on. 1 will 8, 2 will play 7 etc. In a 2-game series, games will not have OT and can end in a tie. At the conclusion of Game 2, if the series is tied (i.e., both teams have won a game in regulation or both games were tied), then a mini game will be played to decide the winner of the series. This mini-game consists of a stop-time, sudden victory, five (5) minute overtime period followed by a shootout, if necessary. From the second round onward, the mini game (if required) will not be sudden death but its own separate 5minute game with full stop time.

5. Finals will follow all the same rules as Round 2, however new this year will be a 2-game series for the runner ups of Round 2. It will follow the same rules as the finals to determine who will be our third-place team.